

# CS598 Lecture 15

## Backscatter Ideas

- Wi-Fi and other network technologies consume considerable power, with Wi-Fi using around 100 mW, while LTE/5G uses roughly 1 watt.
- Design low power Wi-Fi → transmit really low power OFDM signals
  - Trade-off: lower range, lower SNR, lower data rate

## RFIDs

- Stands for low frequency identification.
- Relies on small, battery-free tags that reflect high-power signals sent by specialized RFID readers to communicate data without needing a power source
- How it works:
  - Specialize reader (RFID reader in high power) transmit high power signal to Rx that have small chip with antennas.
  - Rx reflects signal back as square wave, therefore not necessary to generate its own power
    - Reflect → 1
    - No reflect → 0
  - RFIDs get 1, 0 sequence from the tag

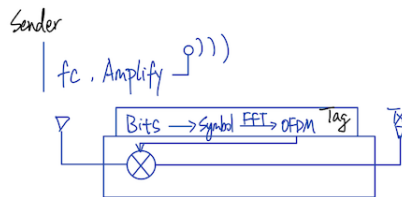
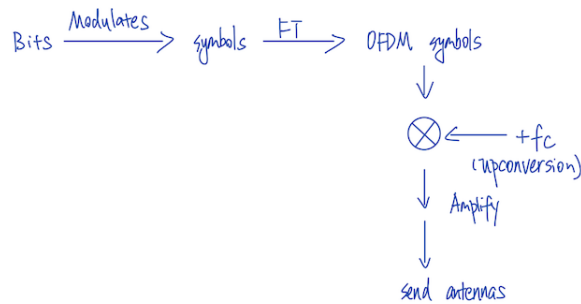
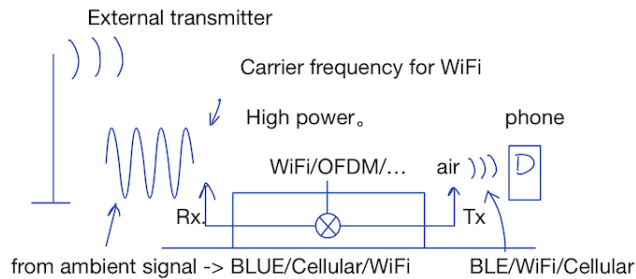
## Medium Access

- Common forms of RFID used: EPC gen2/3
- Tx (Reader): Send a query message to multiple Rx
  - If there are only 3 RFIDs
  - Step 1. The reader pick one of slots from 0 to 3

- Step 2. Each RFID pick one slot from 0 to 3.
  - If collisions in Rx exist, there must be at least 2 RFIDs picked the same slot.
  - The reader would double the size of the slots for free collision (i.e. the reader back-off the slot from 0 to 7)
- Pros:
  - Low power
  - Battery-free
  - Cost is cheap (each tag costs about 10 cents)
- Cons:
  - Specialized hardware
    - Need to have the RFID reader

## Ambient Backscatter

- Can I have the RFID or zero power tag to be read from normal devices?
- Backscatter → Reflection-Based
- One version of Backscatter
  - Idea: Because we have many wireless signals like Wi-Fi or cellular networks, can we
    1. Harvest the energy
    2. Use them to communicate
    3. Is readable by commodity devices
  - You want your tag can be identify, and modulated, readable



- You have an external transmitter which transforms a single carrier frequency for Wi-Fi into high power
- The tag: receives the signal, mixes Wi-Fi/OFDM/..., and sends this over the air, and changes it into a Wi-Fi signal.
  - A little bit more expensive, but not much
- How to get from ambient signals?  $\rightarrow$  Bluetooth / Cellular / Wi-Fi
- How to make transmission readable?  $\rightarrow$  Wi-Fi / Cellular
- The tag only does from bits to OFDM symbols
  - The tag doesn't need to reduce the carrier frequency of the signal since the device would do it by itself.
  - The RFID tag only changes the symbol format
- Pros: You can use off-the-shelf reader (1 Mbps)

- Cons: You still need some external source.

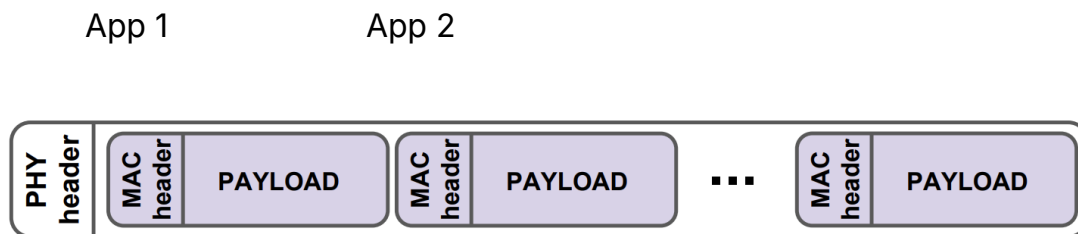
## WiTag

- Goals:
  - Compatible with existing Wi-Fi access points
  - Encryption
  - Battery-free
  - (We are okay with low throughput / inefficient design)

## Frame Aggregation

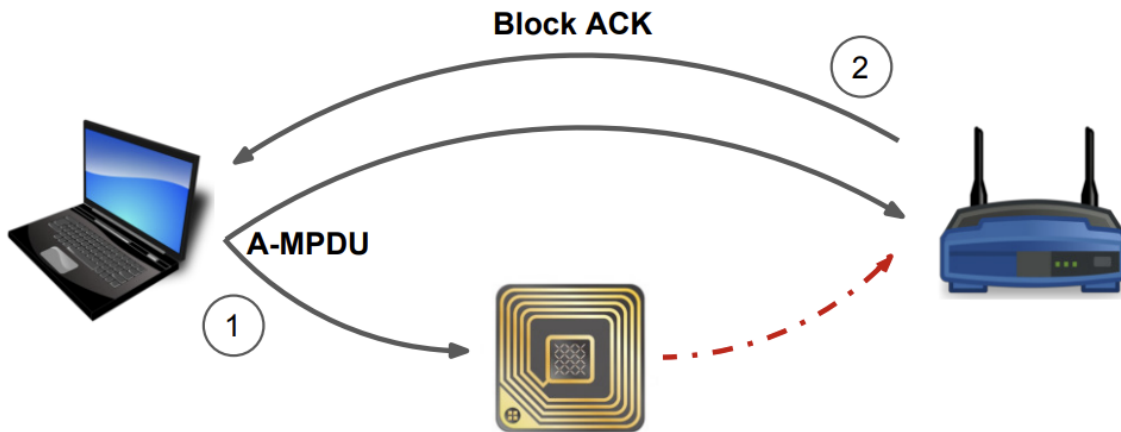
- Initial design: Spend lots of time waiting
- To avoid overheads such as performing channel sensing and transmitting an acknowledgment per frame, multiple MAC Protocol DATA Units are combined into a larger aggregated frame and therefore improve the efficiency of the MAC layer.

## Wi-Tag: Idea



**Figure 1: 802.11n/ac A-MPDU structure**

- Each data unit has its own payload.



- **Overview:** WiTAG's tag selectively interferes with subframes in a query packet transmitted by a client to an access point. Then, the client device obtains the tag's data from the block ACK.
- Send all the packets in one packet
  - Aggregate packets in different application into one packet to send.
- Send the string like `1001` from the receiver (Block ACK)
  - 1 is the packet the receiver get, so the sender knows that no need to send that packet again.
  - 0 is the packet the receiver did not get, so the sender need to send that packet again.
- Issue: inefficient

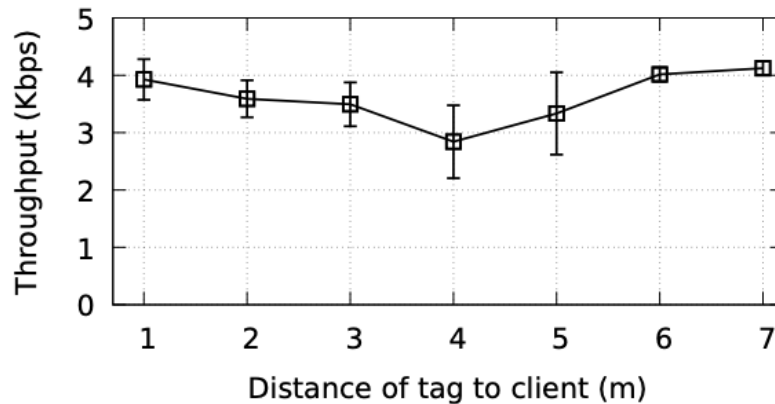
## Corrupting Packets

- Computer  $x \rightarrow h \rightarrow \text{AP } y$  (direct channel =  $h$ )
- Computer  $x \rightarrow h' \rightarrow \text{tag} \rightarrow h' \rightarrow \text{AP } y$  (from tag: channel =  $h'$ )

$$y = hx + h'x + n = (h + h')x + n$$

- Reflecting  $\rightarrow (h + h')x$
- Not Reflecting  $\rightarrow hx$       Phase Difference =  $\frac{|h'|}{h}$

- Phase states  $\rightarrow$  off by  $180^\circ$   $\frac{h+h'}{h-h'}$  Phase Difference =  $\frac{2h'}{h}$
- Using a high Modulation  $\rightarrow$  64 / 128QAM
  - Even a small mistake/shifts in signal amplitude or phase can cause a great noise and lead to bit errors.
- Distances between the client and the AP have to be small ( $\sim 5\text{m}$ )



(b) Throughput

- Throughput become small since the tag is far away from both of AP and the client.
- In the middle, we don't have the ability to change the power and can't flip bits easily  $\rightarrow$  increase the error rate and decrease the throughput.

$$SINR = \frac{P_{client}}{P_{Tag} + P_{Noise}}$$

$$P_{Tag} = \frac{\alpha}{D_{Tagclient}^2 D_{TagAP}^2}$$

- If the reflector is between the sender and receiver, then  $D_s + D_r$  is constant and is equal to the distances between the sender and receiver.
- Therefore, because the strength of the reflected signal (received at the receiver) is minimized, the BER is slightly increased.

- Pros
  - Works with existing hardware
- Cons
  - Not efficient
  - Low throughput
  - Low range
  - Interrupts actual data transmitting → waste the other resources
  - Normal losses